

# BASIC DATABASE STRUCTURE AND QUERY TUNING

Index, please!



# INDEXES

- An index is a fancy way of describing a structure used in a database to speed up searches. Consider:
  - `SELECT account_id FROM account`  
  
`WHERE balance = 12345.67;`
- Without an index, the database would have to crawl through every single row in the account table to locate each account with a current balance of 12345.67. This is called a *full table scan*, and it is one of the most expensive database operations out there, to be avoided at almost all costs!



# INDEXES

- Fortunately, with an *index*, the database can locate the records many, many times faster ( often many orders of magnitude faster )
- How the heck?
- Internally, an index uses one of several different complex computer science data structures to boil down and organize the information, allowing for rapid searches.
- How cool is that?!



# WHY BOTHER WITH TABLES THEN?

- You might think “Why don’t we just use indexes instead of tables?”
- Well, interestingly enough, the index won’t actually hold the data in the table - it holds a reference to the *row* that holds the data.
- So while you might build an index on the balance column of the account table, when the database uses that index to quickly find every account with a balance of 12345.67, it’s actually just getting referred back to unique rows in the table which it knows have the right value.



# INDEX EVERYTHING?

- Now you might think “Why don’t we index everything? Every column of every table. Index it all so any search I might do will be extremely fast!”
- On the outside, this seems like a fair idea. But, there are several considerations:
  - Indexes only help with certain *types* of searches ( such as range searches and equality searches )
  - Indexes take up disk space
  - Indexes have to be updated any time the table is changed
  - Indexes can only be created on certain data types in certain engines



# WHAT TO INDEX, THEN?!

- Frustrated, you might wonder “Well, what should I index, then?!”
- There is no perfect answer to this question, as it depends on:
  - Types of common queries
  - Data types
  - Size of table
- Rough idea: index identifier fields and consider indexing fields that are regularly searched by equality or range.



# CREATING INDEXES

- Creating an index on an existing table is actually quite simple:
  - `CREATE INDEX name ON table ( columns... )`
- Example:
  - `CREATE INDEX bal_idx ON account ( balance );`
- But normally, we create indexes with table creation...



# CREATING INDEXES

- `CREATE TABLE account (`  
  
    `id                INT UNSIGNED NOT NULL,`  
  
    `balance      DECIMAL( 15, 4 ),`  
  
        `INDEX ( balance )`  
  
    `)`



# VIEWING INDEXES

- To see the indexes defined on a table:

- `SHOW INDEX FROM table`

- Try:

- `SHOW INDEX FROM movie;`



# LAB

- 1) Create indexes on the actor and director tables for the \*\_id columns. Does it make sense to have an index for each field separately, or one combined index? Justify your answer.
- 2) Browse the documentation on creating indexes and some of the advanced topics presented therein.



# EXPLAIN

- In a DBA's lifelong quest to tune `SELECT` queries, it is often helpful to see what the MySQL optimizer is doing.
- This is what the `EXPLAIN` command does:
  - `EXPLAIN select_statement`
- Example:
  - `EXPLAIN SELECT * FROM movie;`



# EXPLAIN OUTPUT

- Section 7.2.2 covers the output in detail, but in short form:
- **Select type** - categorizes select
- **Table** - name of table being explained
  - The order indicates MySQL's read order
  - Remember, the FROM clause does not specify order
  - The order is chosen by MySQL's built-in optimizer, otherwise can be “hinted”



# EXPLAIN OUTPUT

- **Type** - join type; how efficiently MySQL scans, ordered from best to worst:
  - *system* – fastest type
  - *eq\_ref* - “=” referenced by a primary key or unique key (1 row)
  - *ref* - “=” by non-unique key (multiple rows)
  - *range* - references by <> or complex ranges
  - *index*
  - *ALL* - full table scan – slowest type



# EXPLAIN OUTPUT

- **Possible keys** - which columns the optimizer could have used as indexes
- **Key** - index MySQL actually selected
- **Key length** - used key length in bytes
  - Check expected length is used for multiple column indexes
- **Ref** - the column or constant, key is matched against
  - Nulls in these columns indicate they are targets for improvement



# EXPLAIN OUTPUT

- **Rows** - estimation of rows read
- **Extra** – extra information
  - *using index* - A covering index is used – a good thing!
  - *using where* - a where clause is used for filtering
  - *using filesort* - external sort is used
  - *using temporary* - temporary table will be used



# EXPLAIN

- The output from EXPLAIN can be analyzed to find:
  - Candidates for indexes, as scans are bad!
  - Possible query rewriting, maybe even breaking into multiple queries in some cases.
  - Playing with join ordering.
- See section 7.2.1 for a preliminary discussion of optimization techniques for EXPLAIN output, and google for further details.



# LAB

- 1) Put together a few `SELECT` statements, at least one or two including joins. Use `EXPLAIN` to see how the optimizer would execute your queries.
- 2) Bonus: Try to create some indexes that improve your execution plan reported by `EXPLAIN`.
- 3) Bonus bonus: Write a short script to insert a few hundred thousand fake records into the `MovieCollection` database. Then experiment with `EXPLAIN` and indexing to boost search performance.



# QUERY PROFILER

- Way beyond a simple EXPLAIN, the query profiler can provide exceptionally detailed metrics on the actual execution of a statement.
  - Shows resource usage of the execution of a query
  - Introduced in mysql-server 5.0.37
  - Run on a per-session basis
  - Stores results in information\_schema.PROFILING, a memory table unique to the session which is destroyed at disconnect



# ENABLING PROFILING

- To enable the query profiler, just set a session variable:
  - `SET profiling = 1;`
- The profiler has a finite set of queries it can track data on:
  - 15 queries saved by default
  - Max is 100
  - `SET profiling_history_size = 100`



# USING THE PROFILER

- To see all stored profiles:
  - `SHOW PROFILES;`
- And to view the metrics on a given query id:
  - `SHOW PROFILE type FOR QUERY query_id`
- Where type is one of the following...



# PROFILE TYPES

- **ALL** – all information
- **BLOCK IO** – disk I/O mostly
- **CONTEXT SWITCHES** – (in)voluntary context switches
- **CPU** – CPU time, both system and user
- **IPC** – counts for msgs sent and received
- **MEMORY** – doesn't work
- **PAGE FAULTS** – counts for major/minor page faults
- **SOURCE** – shows functions from source code
- **SWAPS** – swap counts



# LAB

- 1) Enable profiling for your mysql instance.
- 2) Experiment with a few queries and familiarize yourself with the profiler output. Research a bit into the documentation for the profiler and the current limitations.



# ANALYZE

- The ANALYZE statement tells the server to re-analyze an index, computing a new key distribution and storing this information in the index summary.
- The key distribution is used by the optimizer in deciding the order for JOIN's connected with something besides a constant.
- What?!
- Yeah, I know. Short of a looong discussion on index design, suffice it to say that performing a periodic ANALYZE on a very dynamic table will improve the optimizer's performance.



# ANALYZE SYNTAX

- The syntax is simple:
  - `ANALYZE TABLE table`



# OPTIMIZE

- As data is deleted and updated in a database, holes start to form in the underlying storage due to the changes.
- Normally, the storage engines continue refilling most of the holes, but this creates a largely fragmented table.
- The `OPTIMIZE TABLE` statement asks the storage engine to clean house:
  - `OPTIMIZE TABLE table`



# SLOW QUERIES

- All of this talk about improving query performance.. If only there were some way to easily and quickly identify these slow queries..
- Oh wait, there is! That's what the slow query log is used for!



# SLOW QUERIES

- The slow query log is not enabled by default. To enable it, add the following to `/etc/my.cnf` under the `[mysqld]` section:
  - `log-slow-queries=file`
  - `long_query_time=seconds`
- Records all queries taking longer than `long_query_time` to execute. The default is 10 seconds.
- These queries are often prime candidates for optimization!
- Use `mysqldumpslow` to summarize the log file.



# LAB

- 1) Analyze, then optimize all tables in MovieCollection.
- 2) Enable the slow query log on your server, then simulate some slow queries using the `SLEEP ( seconds )` function.
- 3) Use `mysqldumpslow` to view a report on your “slow” queries.



```
slideshow.end();
```