

BASIC SERVER PERFORMANCE TUNING

RAID 10!

DB SERVER HARDWARE

- Some best practice considerations for hardware:
 - 64 bit cpu! More memory, more registers!
 - Tons of RAM!
 - 4-8 cpu cores max - more is not always better because of concurrency contention issues, though as MySQL improves, this guideline might change.
 - RAID everywhere.
 - RAID 10 for MySQL data directory - best performance.
 - RAID 1 or 5 for the operating system

64 BIT, EH?

- MySQL is threaded - PAE (Physical Address Extension) doesn't work very well:
 - Each thread in MySQL could only use about 2.5GB of RAM
 - That means global buffers could not be larger than 2.5GB at best.
 - Performance would suffer because of the additional overhead from PAE
- 8 more GPR/SSE registers in 64-bit

RAID COMPARISON

	Min # of Drives	Capacity	Fault Tolerance	Random Reads	Random Writes	Seq. Reads	Seq. Writes
RAID0	1	N	NONE	Good	Fast	Fast	Fast
RAID1	2	1	N-1	Fast	Good	Fast	Good
RAID5	3	N-1	1	OK	Bad	Good	OK
RAID10	4	N/2	1+	Fast	Fast	Fast	Fast

OPERATING SYSTEM

- As mentioned previously, the operating system should preferably be installed on some sort of RAID storage, and in a perfect world separate from the database RAID system.
- Also preferred to use Linux, but if you have to use Windows, so be it. ;)
- As for flavor/version, there isn't a terrible amount of concern here, so long as you have a relatively recent 64 bit kernel and any additional features you need.

ADDITIONAL OS CONSIDERATIONS

- Care should be taken to ensure the database is properly started and stopped with the operating system state.
- Logs should be monitored and rotated as necessary.
- Simple system and database monitoring scripts can be utilized to alert on issues including:
 - Server and database health
 - Low disk space
 - Poor performance

MYSQL SERVER TUNABLES

- There are many, many variables in the MySQL server available for tuning and tweaking.
- With minor adjustments on a handful of these variables, one can often optimize the server to within a few percent of perfect. Beyond this point, additional changes will require extensive benchmarking and analysis to squeeze a minimal amount of additional performance.
- We will cover the major options here; consult a google beyond that. :)
- After this point, database structure and query structure should be scrutinized, which is the topic of the following lecture.

SEEING DEFAULT SETTINGS

- To see all of the default settings for the tuning variables:
 - `/usr/libexec/mysqld --verbose --help`
- This will produce a list of every tunable variable parameter that you can plug in to `my.cnf`, as well as a long table of default values for every setting.
- An **excellent** resource documenting all parameters, including those not available via the command line, is section 5.1.3.

SEEING CURRENT SETTINGS

- To see all of the current settings for the tuning variables:
 - `SHOW [GLOBAL] VARIABLES;`
- This will show the *current* running values for all of the tuning variables for the current session. The GLOBAL parameter shows server-wide settings.
- Note that some of these settings can be changed dynamically with:
 - `SET [GLOBAL] name = value;`

FIRST, CHECKING STATUS

- Before tuning values, it is important to consider the server's current *status* and operation metrics.
 - SHOW GLOBAL STATUS
 - Across all connections
 - SHOW SESSION STATUS
 - Just this connection
- Provides a report with over 250 metrics on server operation!

SERVER STATUS

- `Open_tables`
 - Number of currently open tables
 - Single table opened twice counts as two
 - Check that `table_cache` is large enough to accommodate `open_tables`
- `Opened_table`
 - Number of times table was opened (`table_cache` miss)
 - Check how many opens per seconds are happening:

```
mysqladmin -i 1 -r extended-status | fgrep opened_table
```

SERVER STATUS

- `Slow_queries`
 - Queries considered to be slow (`long_query_time`)
 - Logged in slow query log if it is enabled (discussed in next lecture)

ENGINE STATUS

- `SHOW ENGINE InnoDB STATUS\G`
 - Great way to see what is going on with InnoDB!
 - File IO
 - Buffer Pool
 - Log Activity
 - Row Activity
 - Lock information, deadlocks, transaction status, pending operations, etc.

PERSISTENT VARIABLES

- To change one of the tuning variables permanently, simply put it in `my.cnf` and restart the server:
 - `table_cache = 128`
 - `max_connection = 200`
 - ...
- Some of the many available tuning variables:

TUNING VARIABLES

- `max_connections`
 - Maximum number of connections to the server.
- `thread_cache_size`
 - Cache up to this many threads after disconnect.
- `table_cache`
 - Number of tables MySQL can keep open at the same time. Closing/opening table is expensive, but it does eat RAM to keep too many open..

TUNING VARIABLES

- There are lots of variables out there (recall section 5.1.3), and fortunately, many, many sample configurations to consider - MySQL even ships with several configuration variations to use as templates.
- There are also literally hundreds of guidelines, white papers, blogs, books and forums to help with tweaking every little parameter.
- Many factors will go into the final configuration, including hardware setup, operating system, database size/use/features/demands and **testing**

REVERSE DNS

- Due to the flexibility of the ACL system, MySQL normally performs a reverse DNS lookup when a client connects, in order to determine the host name. But the lookup process can be slow, resulting in sluggish connection speeds.
- Unfortunately, these lookups are needed if grant tables use host names instead of IPs..
- So the best practice, if possible, is to use IPs, not host names, for MySQL accounts!
- To fully disable these reverse lookups:
 - Set `skip-name-resolve` in `my.cnf`, restart MySQL

LAB

- 1) Adjust the table cache to 128, thread cache to 32 and disable DNS reverse lookups.
- 2) Scroll through the status output for your server. Look up the meaning of at least 5 variables that are not immediately apparent to you.

```
slideshow.end();
```