# TROUBLESHOOTING

#### Or, what to do when the \$h1t hits the fan

# OVERVIEW

- Troubleshooting is a thorough methodology used to track down the cause of problem.
- Keywords: thorough and methodology
- Without a thorough and exhaustive approach, the issue might be overlooked
- Without a strong and methodical approach, the issue may be misdiagnosed

# TROUBLESHOOTING KEYS

- Most Important: <u>Only change one thing at a time</u>
- Check #1 most likely cause: You
- Check logs for error messages
- After that, check configuration and permissions
- If all else fails, slowly, piece by piece, start removing complexity from the system to narrow down the problem area.
- DOCUMENT EVERYTHING

# LOGS

- One of the easiest places to find the cause of a problem is in the log files.
- Log files store informational messages from software. The types of messages include debug information, status information, warnings, errors and more.
- Some applications manage their own log files. Others use the system-wide logging package...

# SYSLOG

- syslog The system logger. A framework consisting of a library, a daemon, a configuration file and logs.
- Any application can use the library and log messages through syslog with simple function calls.
- Log messages consist of 3 parts:
  - Facility
  - Level
  - Message

# SYSLOG

- The facility describes what part of the operating system generated the message, and is selected by the software:
  - auth, authpriv, cron, daemon, ftp, kern, lpr, mail, news, security, syslog, user, uucp, localo-local7
- The level represents the importance of the message, and is also chosen by the software:
  - emergency, alert, critical, error, warning, notice, info, debug

# /ETC/SYSLOG.CONF

- /etc/syslog.conf defines where all of the log messages should go.
   Destinations include files, screens of logged in users, console, other syslog servers.
- Basic file format:
  - facility.level destination
- Examples:
  - \*.err /dev/console
  - mail.\* /var/log/maillog
  - \*.info;mail.none;authpriv.none

/var/log/messages

# /VAR/LOG

- maillog: messages from the email subsystem
- secure: authentication and security messages
- cron: cron messages
- boot.log: boot messages
- messages: catch-all

# SYSLOG EXAMPLES

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# LOGS

- As mentioned earlier, not all software uses the syslog framework to handle it's logging. Quite a bit of software manages it's own logs.
- This can make it difficult to track down all of the log locations on an unfamiliar system. The best way to handle this is to start from the init scripts...

# LOCATING APPLICATION LOGS

- To track down the log file location for an application, you need to find it's configuration file so you can see where the logs are being written.
- Of course, finding the configuration file might be just as difficult, so it's best to start at the source.
- init starts all of the system services, and so there is an init script somewhere that is starting up the application in question.
- The init script almost always references the configuration file

# LOCATING APPLICATION LOGS

- Now that the configuration file location is known, it only takes a few moments to scan through it and find out where logs are being written.
- As for the format of the log file, that's completely dependent on the application. Some will be similar to syslog, others, like Apache or Qmail, will be completely foreign looking.
- Fortunately, a little common sense and judicious application of Google Ointment will get the information you seek.

### EXERCISES

• Take a few minutes to browse through the various logs in /var/log. Familiarize yourself with the kinds of information available.

Browse the man page for syslog.conf

### WHEN LOGS FAIL...

- Looking through logs is all fine and dandy, but really that's a best case scenario. Your software and hardware rarely come out and announce problems and solutions in the log files. No, it's not that easy!
- More often, users will encounter symptoms of a problem, and you, as the BOFH ( hopefully not yet! ), will be tasked with finding and fixing the issue.

# TROUBLESHOOTING TOOLS

- Troubleshooting can be a mystical art, and fully exploring it's details is best left to a class in it's own right.
- For now, a discussion of several tools to help the process of troubleshooting will have to suffice.
- This list does not include network troubleshooting tools. Those tools will be covered in the networking lectures.

# UPTIME

- uptime: Reports system uptime along with load averages.
  - <u>Load Average</u>: Average number of processes in run queue that are blocked.
  - uptime reports three values: the load averaged over the last 1 minute, 5 minutes and 15 minutes. This is useful to get an idea of the load trend on the system.
  - Example:

```
[root@dev1 ~]# uptime
  16:09:55 up 682 days, 10:11, 1 user, load average: 0.00, 0.01, 0.00
[root@dev1 ~]#
```

#### FREE

- free: reports on memory and swap usage
  - buffers: I/O buffers, directory cache
  - cached: filesystem cache ( data )

#### • Example:

	total	used	free	shared	buffers	cached
Mem:	262316	214228	48088	0	1168	41728
-/+ buff	ers/cache:	171332	90984			
Swap:	524280	74564	449716			

- w: Displays an uptime report, followed by a breakdown of all logged-in users and what process they are running
  - JCPU: Combined CPU time of all processes attached to the terminal (foreground and background)
  - PCPU: CPU time of foreground process, listed in "what" column
  - Example:

	ev1 ~]# w 2 up 682		10:28,	2 us	sers, l	oad aver	age: 0.	02, 0.05, (	0.02
USER	$TT\overline{Y}$	FROM			LOGIN@	IDLE	JCPU	PCPU WHAT	2
root	pts/0	216-1	10-93-	126.s	16:00	3:57	0.01s	0.01s -bas	sh
root [root@de		216-1	10-93-	126.s	16:22	0.00s	0.01s	0.00s w	

### VMSTAT

- vmstat: Snapshot report covering several primary statistics.
  - procs: number of <u>r</u>unning and <u>b</u>locked processes
  - swap: <u>swapped in and swapped out blocks of memory</u>, per second
  - io: <u>b</u>locks <u>in</u> and <u>b</u>locks <u>o</u>ut read/written per second
  - system: interrupts and context switches per second
  - cpu: <u>us</u>er, <u>sy</u>stem, <u>id</u>le, <u>wa</u>it and time-<u>st</u>olen from a VM

		dev1 ~]#				swa	ap	io		syst	tem			-cpu-		
		swpd					-							-		
0	0	74564	3608	4456	70156	0	0	0	2	0	0	0	Ō	100	0	(

# TOP

- top: Self-updating tool displays combination summary at top, followed by ordered list of processes. Fully customizable.
  - The summary includes uptime information, memory breakdowns, CPU utilization and process state summaries
  - The process display can be customized and sorted to suit need

Tasks: 118 tota Cpu(s): 0.1%us Mem: 262316k	1, , 0, tota	1 1 .0%s al,	cunning sy, 0. 2580	, 116 0%ni, 24k u	slee 99.8 sed,	₽ }8:	ing, id, ( 429	1 st 0.0%wa 92k fr	average: 0.01, 0.00, 0.00 opped, 0 zombie , 0.0%hi, 0.0%si, 0.1%st ee, 7380k buffers ee, 67808k cached	
PID USER 1 root 2 root 3 root	15 RT	0 0	0	648 0	592 0	ន ទ	0 0	0.0	TIME+ COMMAND 0:06.24 init 0:04.88 migration/0 0:00.19 ksoftirqd/0	



• df: lists filesystem utilization

Breaks down size and use information for each mounted filesystem

h is useful option to display in "human-friendly" format

n

[root@dev1 ~]# df -h						
Filesystem	Size	Used	Avail	Use%	Mounted	0
/dev/sda1	9.4G	7.2G	1.8G	81%	/	
none	129M	0	129M	08	/dev/shm	l
[root@dev1 ~]#						

# LDD, LDCONFIG

- 1dd: List library dependencies
- ldconfig: Update library location database
  - /etc/ld.so.conf and /etc/ld.so.conf.d/\*.conf for list of pathnames to search for libraries, creates database for dynamic linker

```
[root@dev1 ~]# ldd /bin/bash
    libtermcap.so.2 => /lib64/libtermcap.so.2 (0x00002ac044572000)
    libdl.so.2 => /lib64/libdl.so.2 (0x00002ac044775000)
    libc.so.6 => /lib64/libc.so.6 (0x00002ac044979000)
    /lib64/ld-linux-x86-64.so.2 (0x00002ac044357000)
[root@dev1 ~]# cat /etc/ld.so.conf.d/mysql-x86_64.conf
/usr/lib64/mysql
[root@dev1 ~]# ldconfig
[root@dev1 ~]#
```

# ULIMIT

#### • ulimit: Sets resource limits

• Can limit open files, memory use, cpu time, subprocesses and more.

[root@dev1 ~]# ulimi <sup>.</sup>	t -a	
core file size	(blocks, -c)	0
data seg size	(kbytes, -d)	unlimited
max nice	(-e)	0
file size	(blocks, -f)	unlimited
pending signals	(-i)	2112
max locked memory		
max memory size	(kbytes, -m)	
open files	(-n)	
pipe size	(512 bytes, -p)	
POSIX message queues		
max rt priority	(-r)	
stack size	(kbytes, -s)	
cpu time	(seconds, -t)	
max user processes	(-u)	
virtual memory	(kbytes, -v)	
file locks	(-x)	unlimited
[root@dev1 ~]#		

# IOSTAT

- iostat: IO statistics report
  - Part of the sysstat package; not always installed
  - Allows for drilldown into the IO system to view real time metrics on IO operations per filesystem

[root@dev Linux 2.6	-			09								
avg-cpu:	%user 0.05	%nice 0.00	-		t %steal 3 0.07							
Device: sda1		rrqm/s 0.00	-	r/s 0.01	w/s r 0.55	sec/s 0.14	wsec/s 17.83	avgrq-sz 32.12	avgqu-sz 0.03	await 54.01	svctm 2.89	%util 0.16
sda1 sda2		0.00				0.01	0.01		0.00	80.51	4.95	0.00
[root@dev	'1 ∼]#											

# LSUSB

- lsusb: List USB bus
  - Generates a listing of devices on the USB bus
  - Consider –v option for *detailed* information

[roc	ot@lo	ocalhost	lsusb				
Bus	003	Device	001:	ID	0000:0000		
Bus	004	Device	001:	ID	0000:0000		
Bus	005	Device	001:	ID	0000:0000		
Bus	001	Device	001:	ID	0000:0000		
Bus	002	Device	001:	ID	0000:0000		

## LSPCI

- lspci: List PCI bus
  - Generates a listing of devices on the PCI bus
  - Consider –v option for *detailed* information

[root@localhost ~]# lspci

00:00.0 Host bridge: Intel Corporation 82945G/GZ/P/PL Memory Controller Hub (rev 02) 02)02.0 VGA compatible controller: Intel Corporation 82945G/GZ Integrated Graphics Controller (rev 00:1b.0 Audio device: Intel Corporation N10/ICH 7 Family High Definition Audio Controller (rev 01) 00:1c.0 PCI bridge: Intel Corporation N10/ICH 7 Family PCI Express Port 1 (rev 01) 00:1c.1 PCI bridge: Intel Corporation N10/ICH 7 Family PCI Express Port 2 (rev 01)

#### EXERCISES

• Spend a few minutes playing with the various troubleshooting commands covered previously:

• top, df, free, iostat, vmstat, uptime, w, ulimit

# HEAVY ARTILLERY

- Now to discuss some of the more powerful troubleshooting tools
- Not for the faint of heart :)

# /PROC/\*

- The /proc folder contains copious amounts of information useful for troubleshooting. Some examples:
  - /proc/meminfo: Memory utilization breakdown
  - /proc/devices: Mapping major numbers to drivers
  - /proc/dma: dma channel assignments
  - /proc/ioports: io port assignments
  - See the manpage for proc for more information and descriptions



- Also in the /proc folder is detailed information on every process on the system.
  - Details on process status, environment, commandline, and more can be obtained
- Read the proc manpage tons of information available through /proc

# /SYS/\*

- sysfs was introduced with the 2.6 kernel to abstract and organize details about the devices and drivers attached to the kernel.
- Information can be read from and written to the virtual filesystem to control various aspects of the drivers.
- Several kernel features make use of sysfs, including udev and HAL.

# UDEV/HAL

- udev is the new (2.6+) device driver *manager* for the kernel.
- udev completely manages the /dev folder, and as hardware is added and removed, updates the /dev names accordingly.
- A series of complex rules controls how udev works, and can be configured to allow for persistent and/or dynamic device naming.
- HAL is deprecated now, and it's features integrated into udev, but it originally communicated hardware events to Desktops using D-Bus to provide UI reactions to hardware events.

# DEBUGFS

- debugfs: Very powerful filesystem debugging tool.
  - Allows direct visualization and manipulation of the filesystem internals
  - Extremely powerful, extremely dangerous. Duh!

### STRACE

- strace: Traces each library call a process makes
  - Extremely useful to see what a process is doing
  - Can find errors, bugs, permission issues and more
  - Let's play with it for a few minutes...

# slideshow.end();

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